

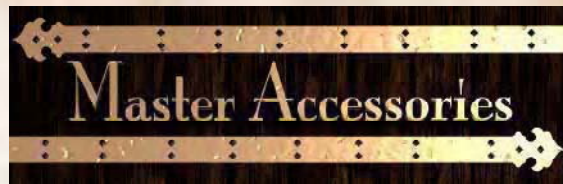
# Master Accessories

## Battlemaps

### Floorplans, City Shops







### Welcome

How many times your players have started a tavern brawl? How many times they unmasked the timid glass blower who was actually the master of this famed thieves' guild? How many times your players went into the stables in a hurry and found their enemies there, waiting for them. With this product, you now have the perfect battlegrounds for your city adventures!

This accessory features the amazing rendered 3d maps produced by Ø1 Games. You will not find this quality in other products, since these maps are carefully modeled and rendered by professionals. These new battlemaps feature a stunning 150dpi resolution, allowing you to get an incredible print quality.

Each map shows a room from a top-down perspective with stunning lighting effects and superb 3D-rendered objects. You can easily print out these maps and place your favorite miniatures on them. Highly detailed, these maps add flavor and facilitate tactical movements while running combat encounters. A one-inch square grid is drawn on each map but blended in perfectly with the environment.

Each map is printable on a single sheet of paper, except for one map (the Stables) that comes divided in two sheets. You can print out the map you need in full color, or choose its grayscale-optimized version if you do not want to consume too much ink. Even if you decide to print them in color, these battlemaps will be always more cost-effective than a printed version, as you can print out just what you need... even multiples of your favorite ones.

### Get Inspired

These maps are so detailed that simply looking at them can give thousand of ideas for your own games. Where the jewel the entire city is searching for is hidden? The doppelganger is in the tavern, but where? The warehouse hides stolen goods? You know the answers, and your players will soon discover it.

### Be Descriptive

Even if you do not use the battlemaps for combat, their amazing detail will assist you in room descriptions. Looking at the map while describing the room to the players becomes easier than read plain text.

### Build Your own City

You can assemble a city using the battlemaps, connecting them with roads and dangerous alleys and finally fill them with hideous bandits or critters of your choice. The players will enjoy the battle in your custom built city. More of these supplements are available, and in no time you will be able to build any city you desire.

Take a look at the end of the book, you will find a checklist of all the battlemaps produced by Øone Games.



**Øone Roleplaying Games**

[www.Øonegames.com](http://www.Øonegames.com)

[master@Øonegames.com](mailto:master@Øonegames.com)

### Battlemaps: Floorplans: City Shops

**Product Code:** MAC20. First edition 05/2005

**Room Design:** Fabrizio Altamura

**3D Modeling:** Fabrizio Altamura

**Texture Mapping:** O'Bully

**Graphics:** O'Bully

**Software Engineer:** Anna Fava

All of the content of this book is © by Øone Roleplaying Games. The reproduction or retransmission of any part of this book, without written permission of the copyright holder is expressly forbidden, except for the purpose of reviews.

Permission is granted to print this book for personal use only.

# Summary

## Baker

4, Color

5, Grayscale



## Small Warehouse

14, Color

15, Grayscale



## Potion Maker

12, Color

13, Grayscale



## Glass Blower

8, Color

9, Grayscale



Click on the image  
(or the page num-  
ber) for the color  
map. Click on the  
page number for  
the grayscale version

## Merchant

22, Color

23, Grayscale



## Jeweller

10, Color

11, Grayscale

## Tavern

20, Color

21, Grayscale



## Stables

16, Color

18, Grayscale



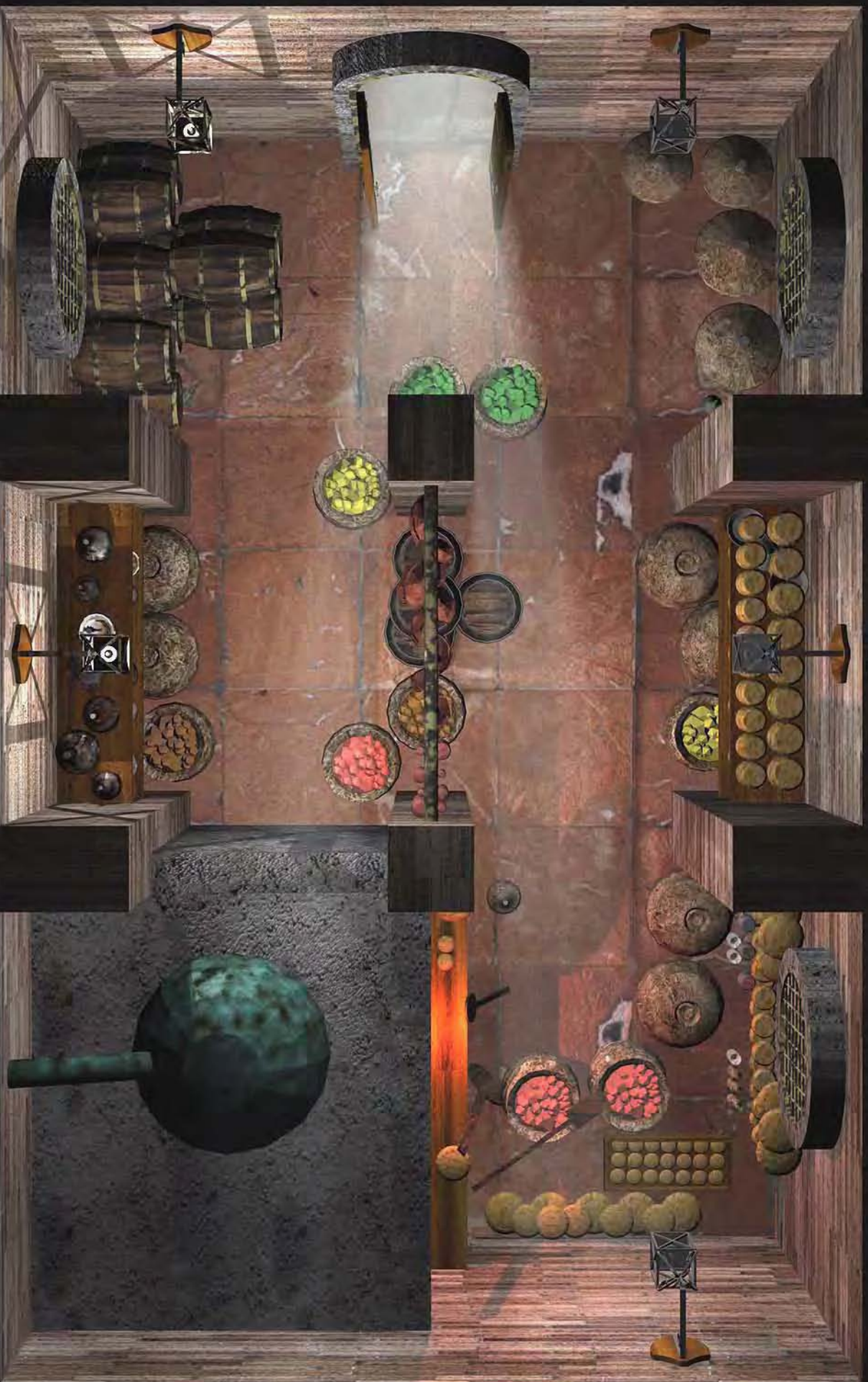
## Smith

6, Color

7, Grayscale







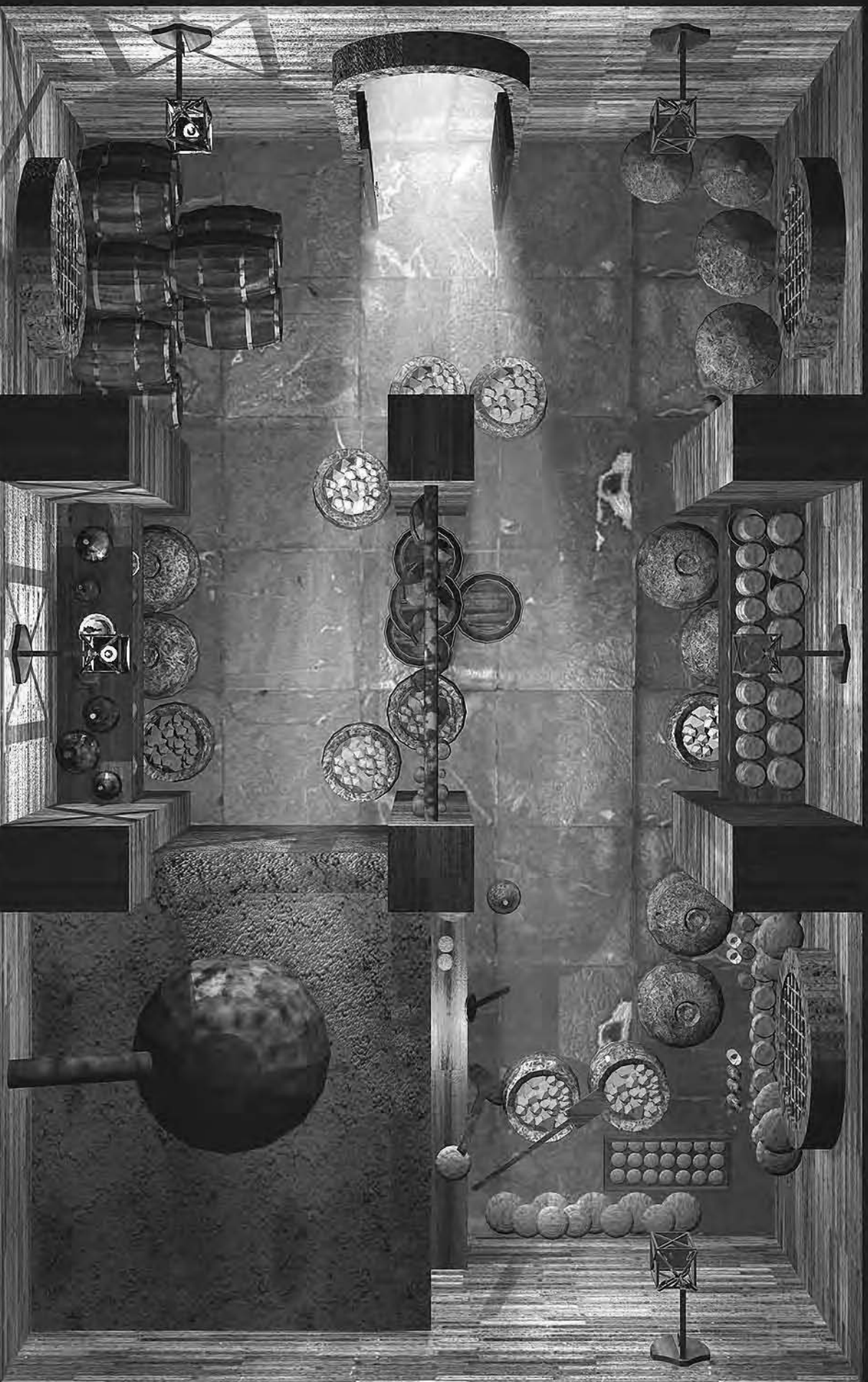
## Baker

Floorplans: City Shops (#08)

© One Games, permission granted to print for personal use only





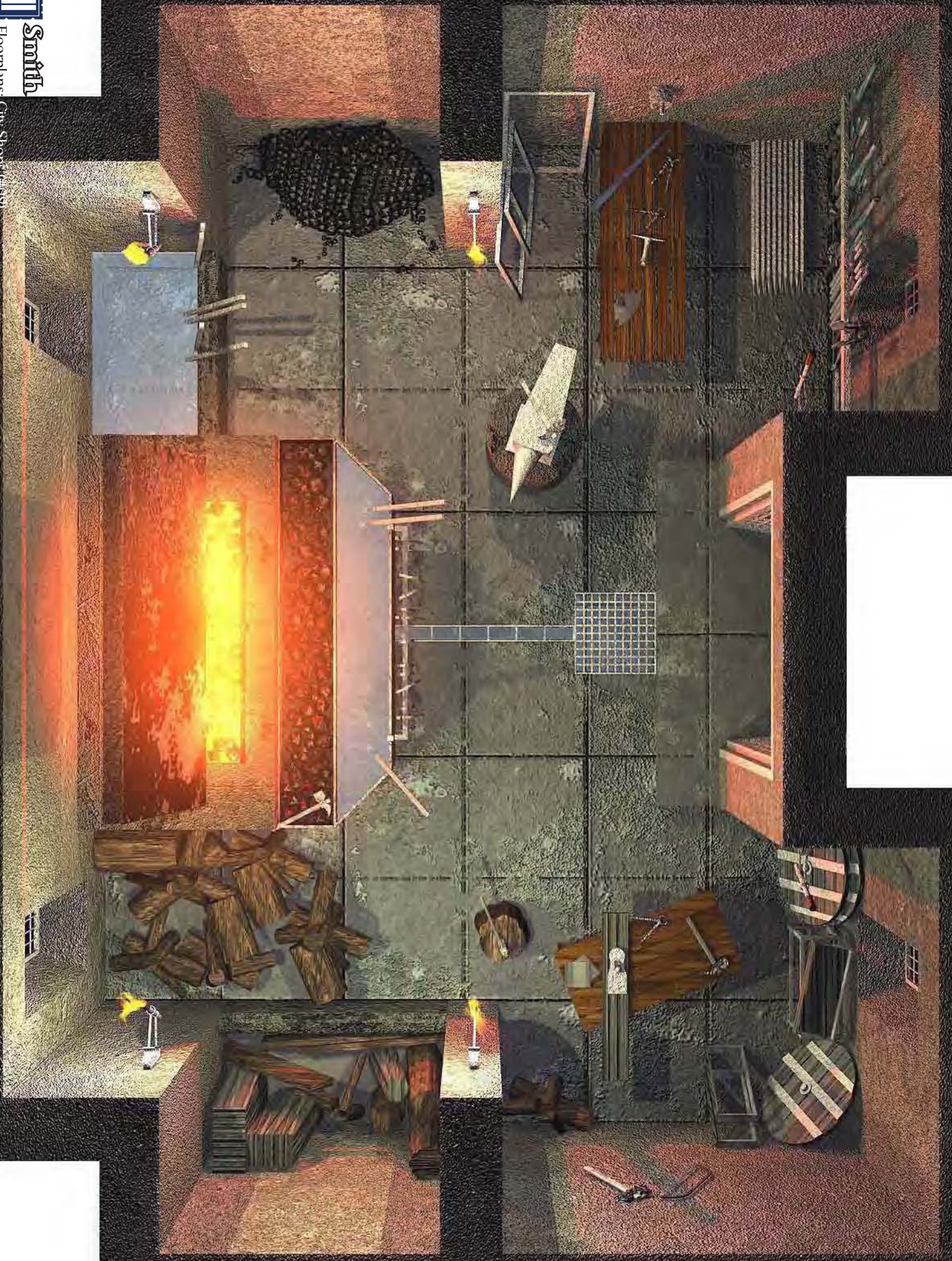


## Baker

Floorplans: City Shops (#08)

© D&D Games, permission granted to print for personal use only









Smith's

Floorplans: City Shops (0000)

Done Games, permission granted to print for personal use only





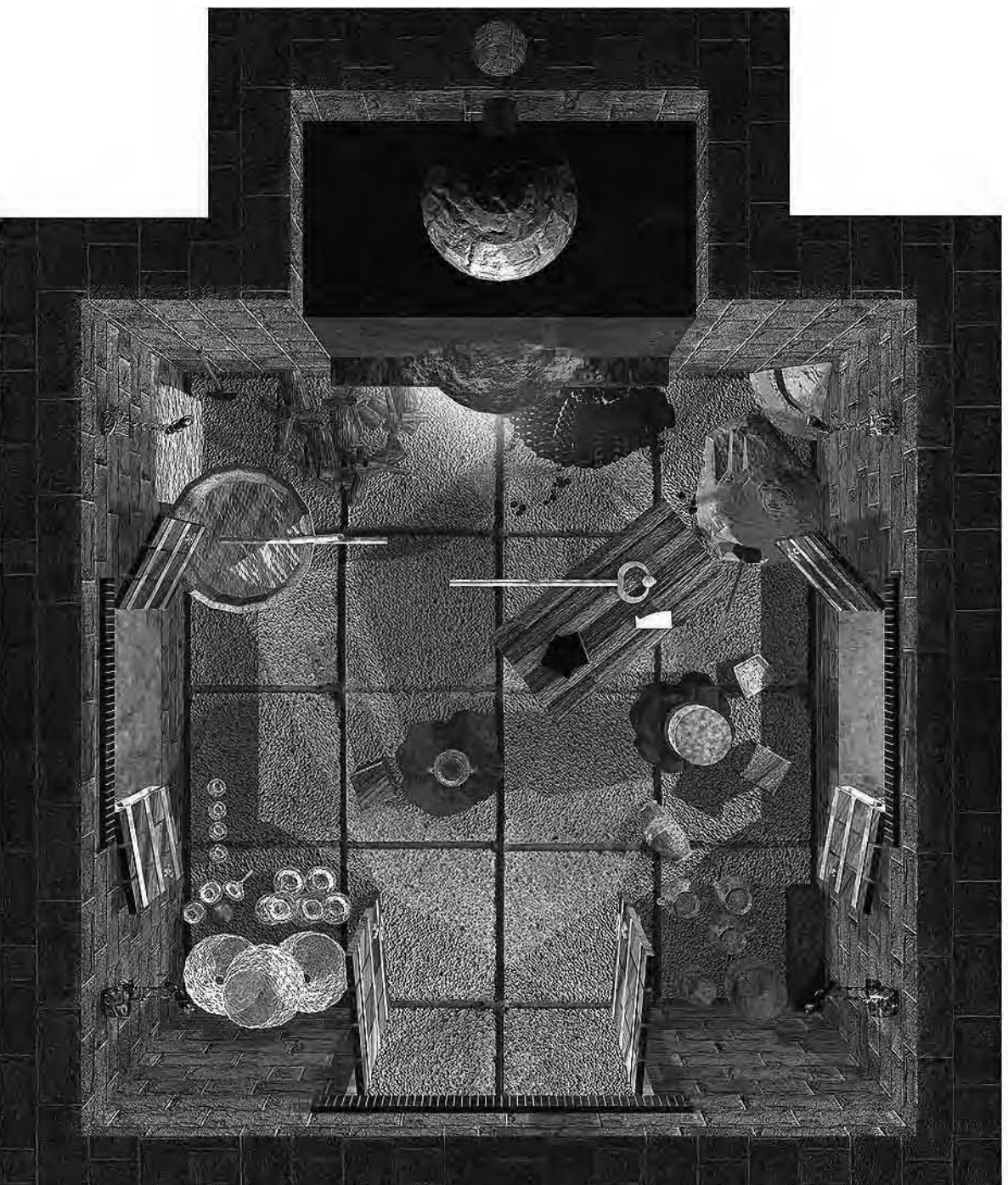


# Glass Blower

Floorplans: City Shops (#010)

© Done Games, permission granted to print for personal use only



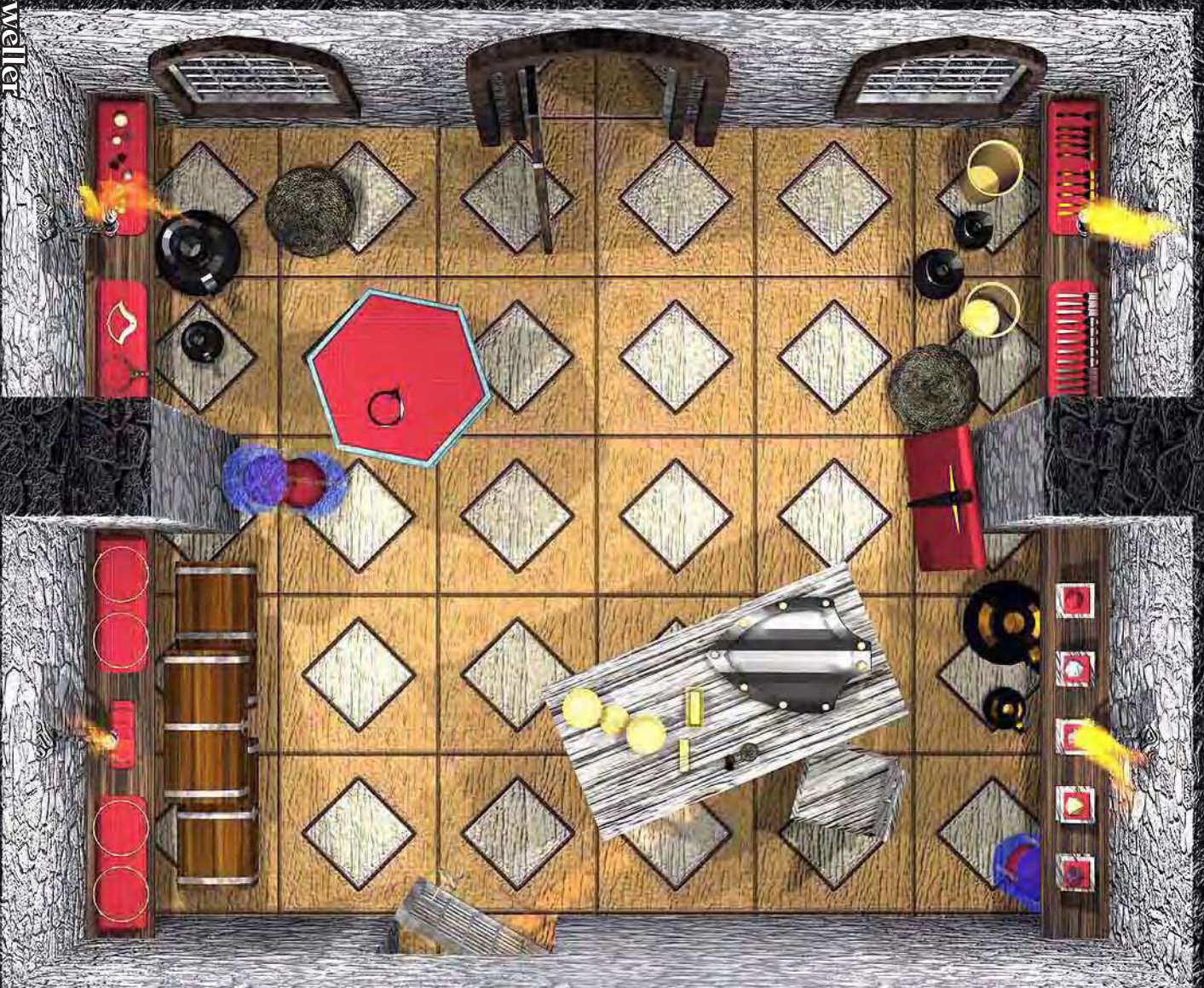


## Glass Blower

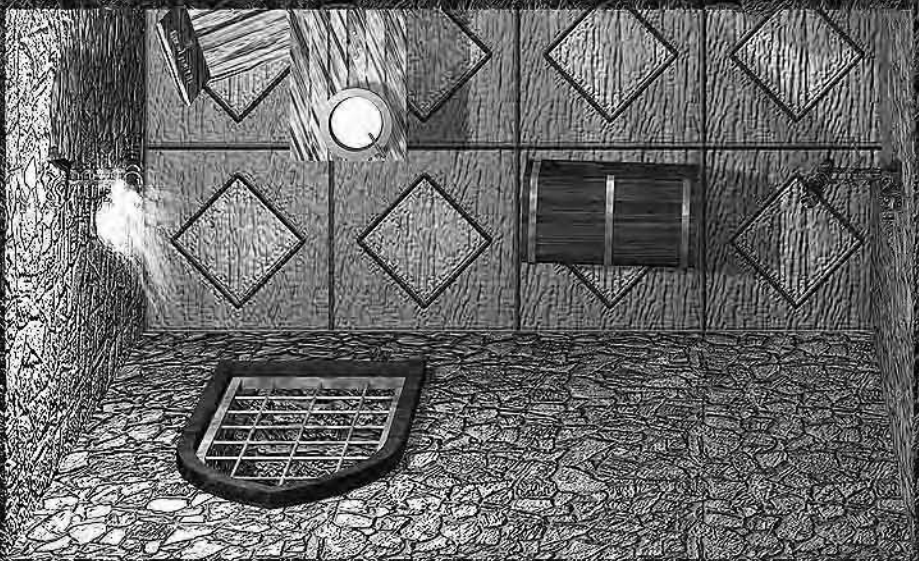
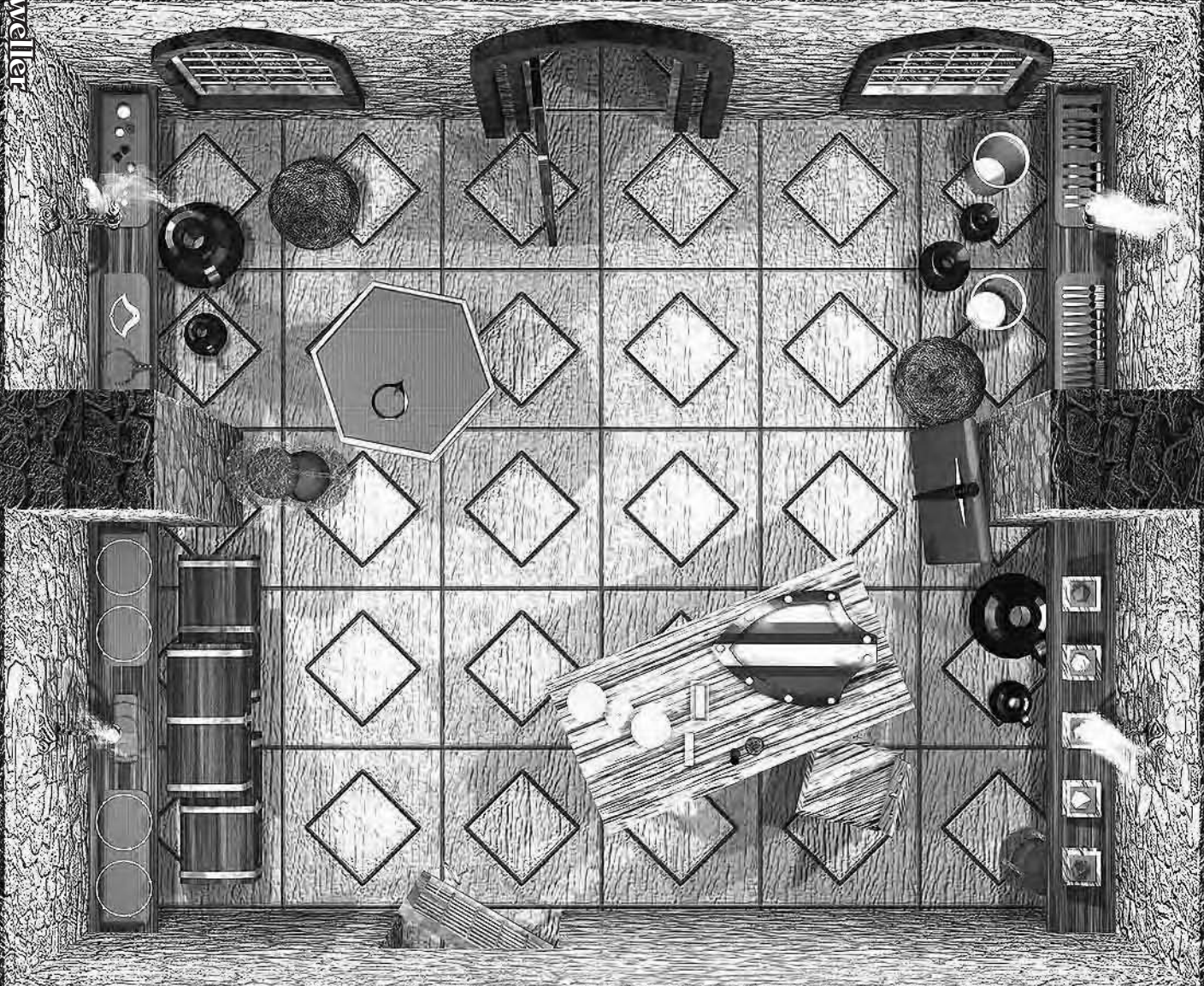
Floorplans: City Shops (#010)

© Øne Games, permission granted to print for personal use only









Jeweller

Floorplans: Gun Shops (#011)

© 2006 Game, permission granted to print for personal use only



# Potion Maker

Floorplans: City Shops (#012)

© One Games, permission granted to print for personal use only











Small Warehouse

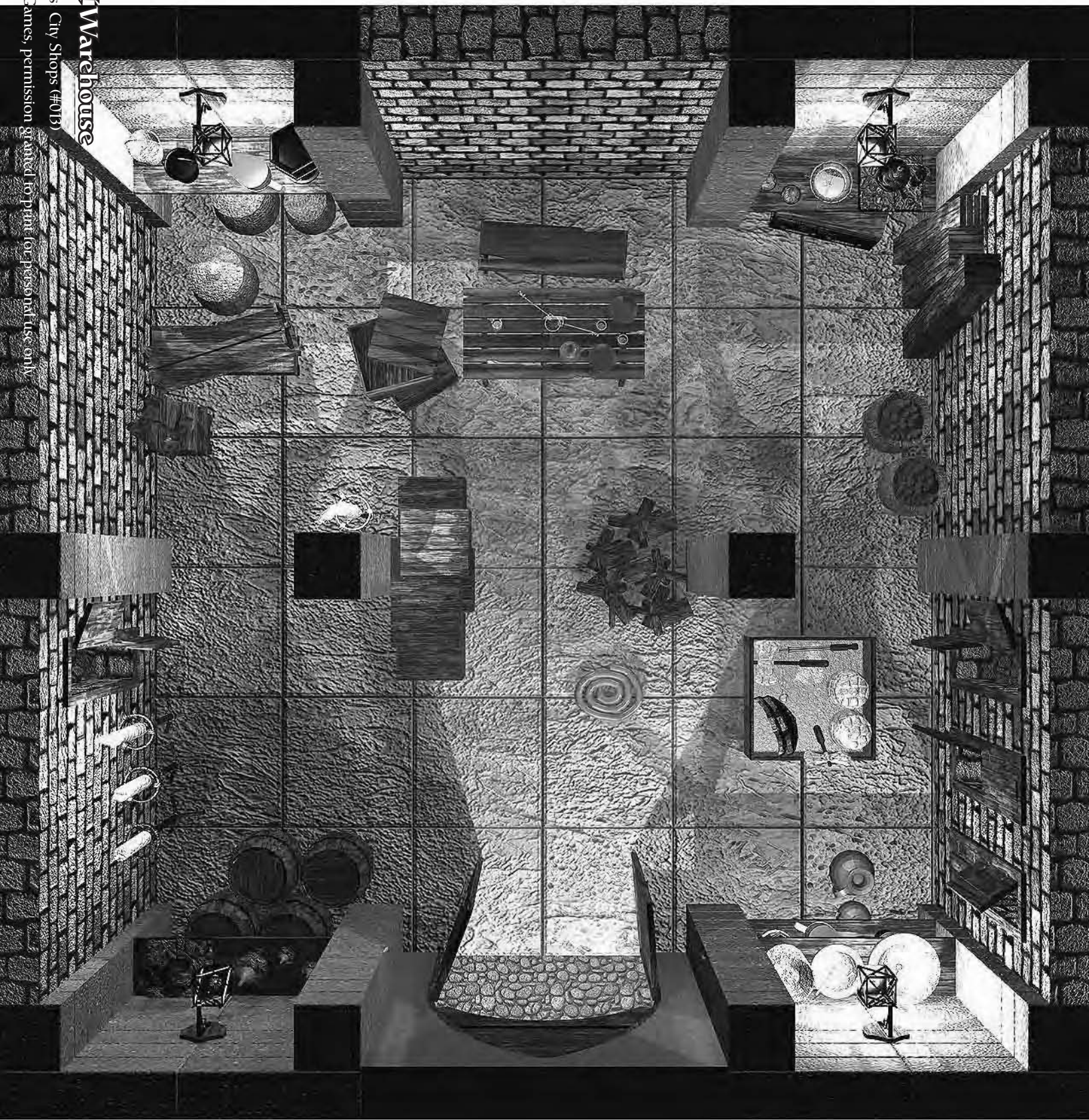
Floorplans City Shops (#015)

© Dune Games, permission granted to print for personal use only

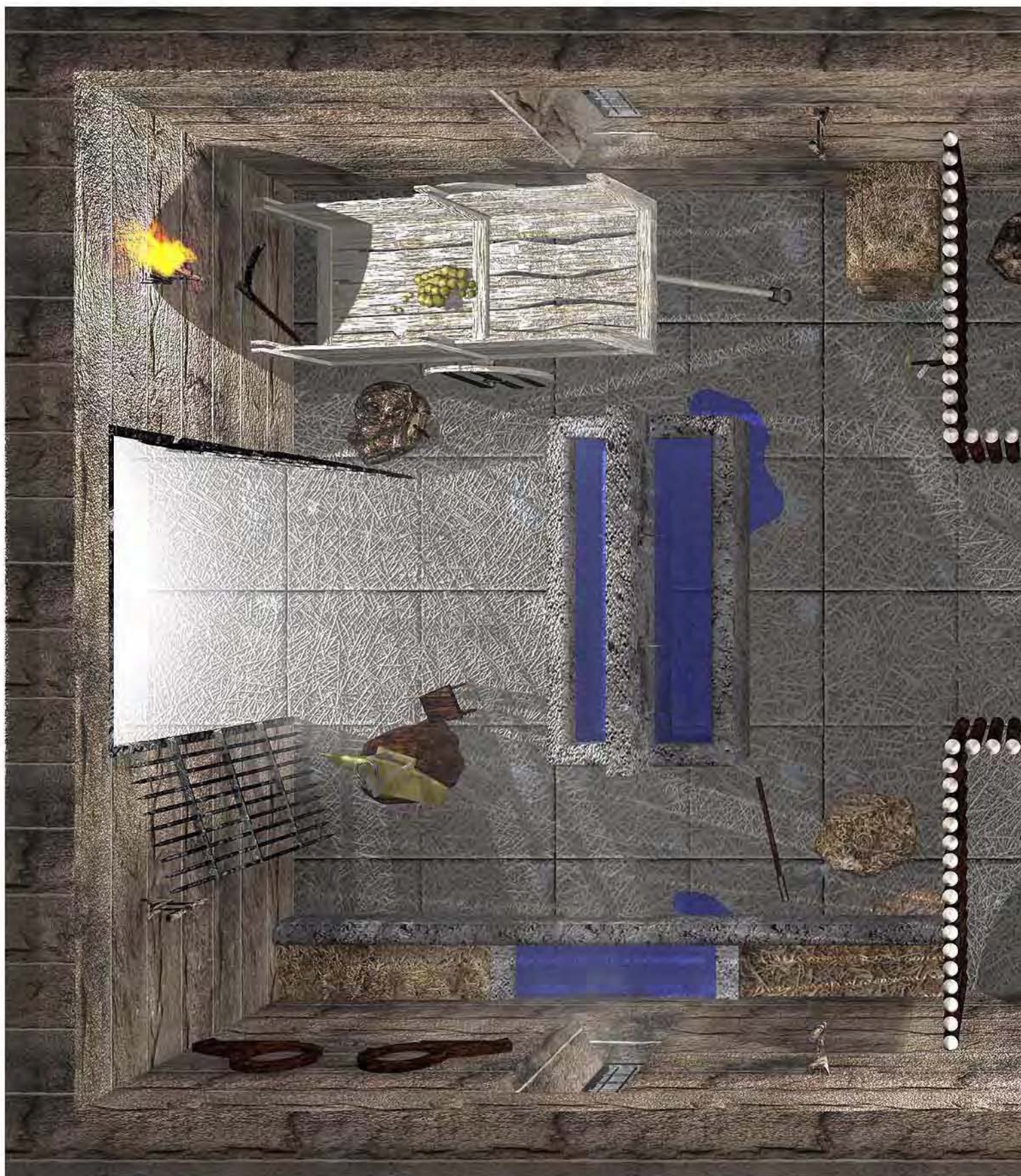




Small Warehouse  
Floorplans City Shops (#0B)  
© Dune Games, permission granted to print for personal use only





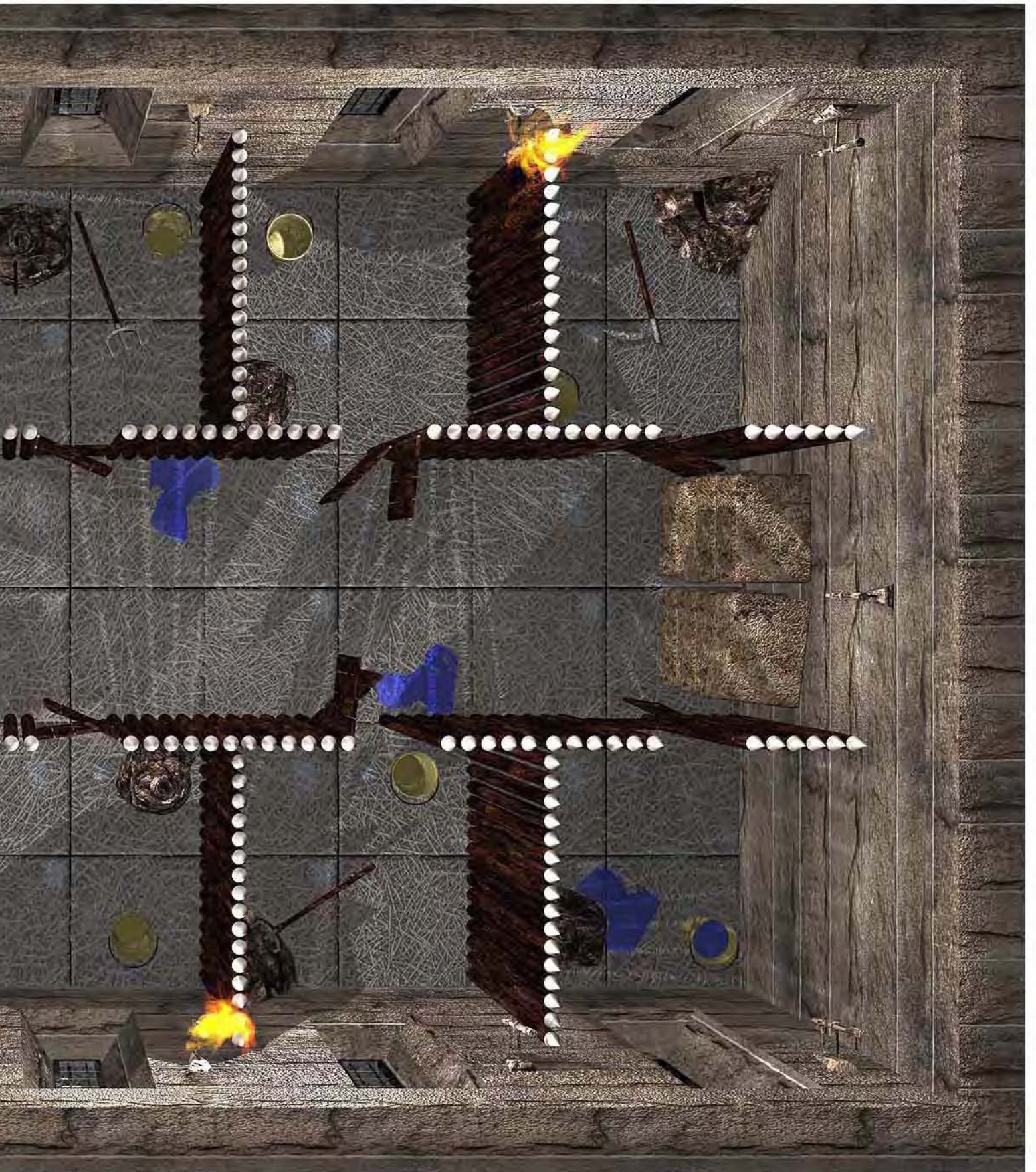


## Stables

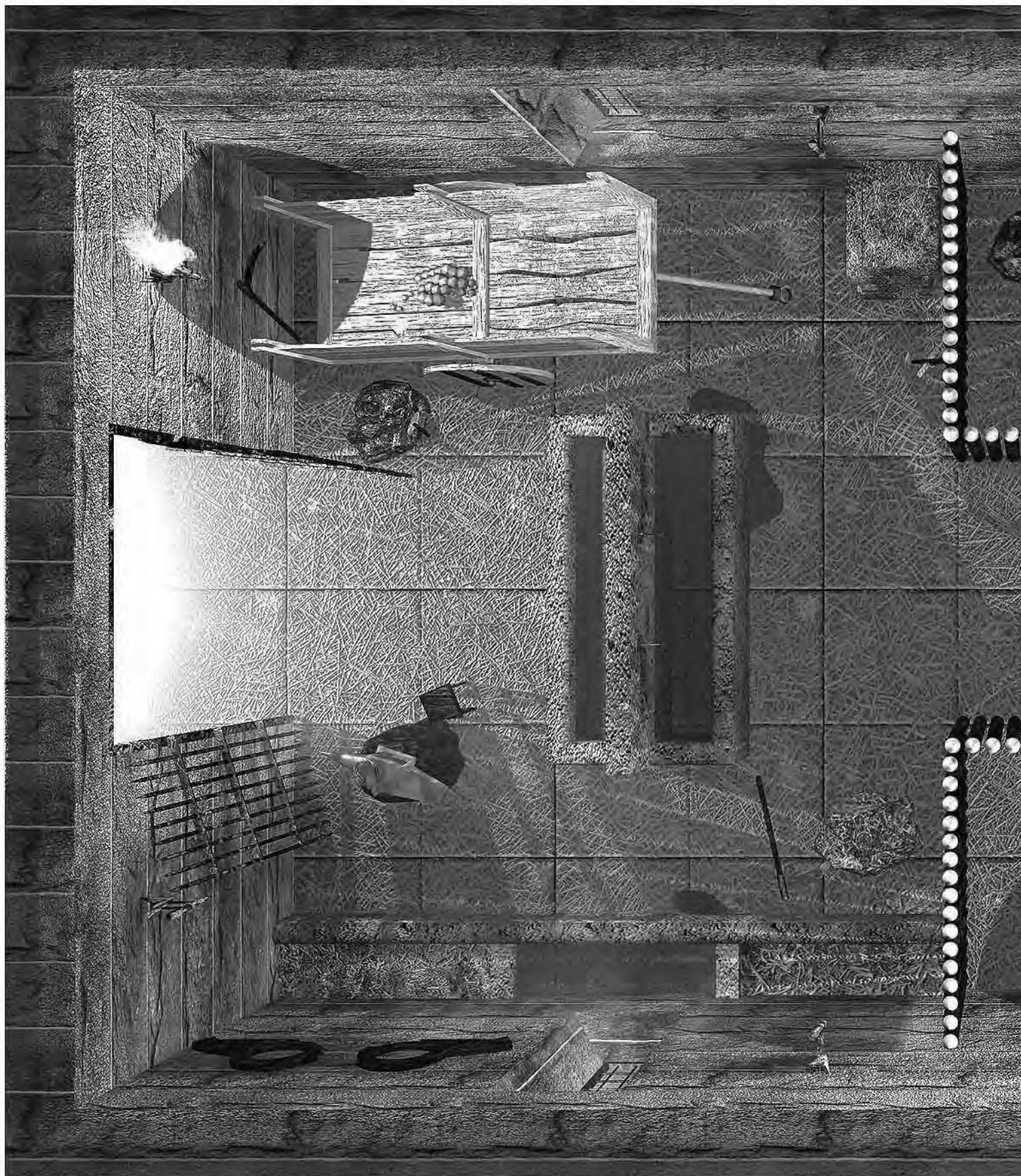
Floorplans: City Shops (#014)

© Oone Games, permission granted to print for personal use only







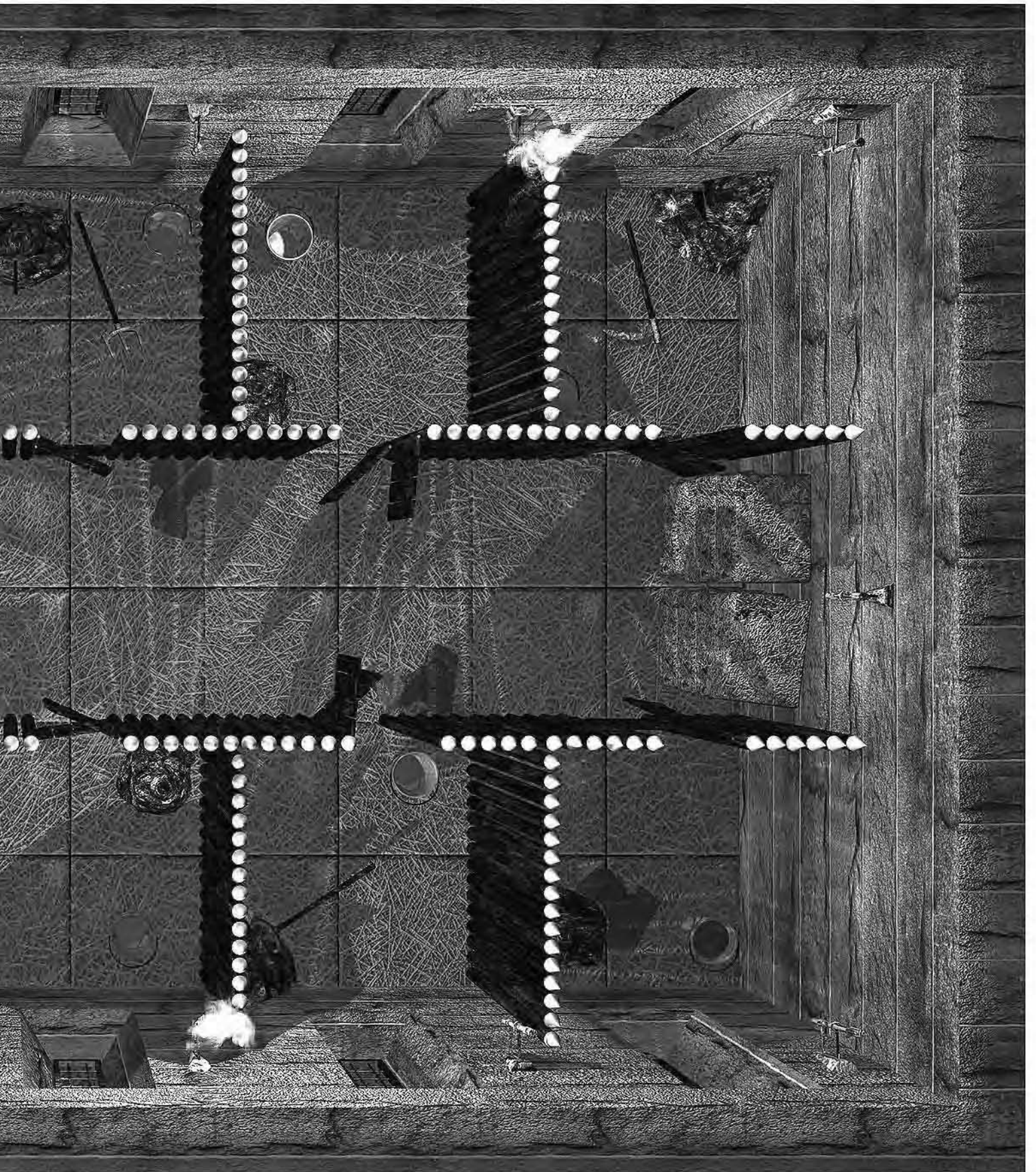


# Stables

Floorplans: City Shops (#014)

© Øone Games, permission granted to print for personal use only







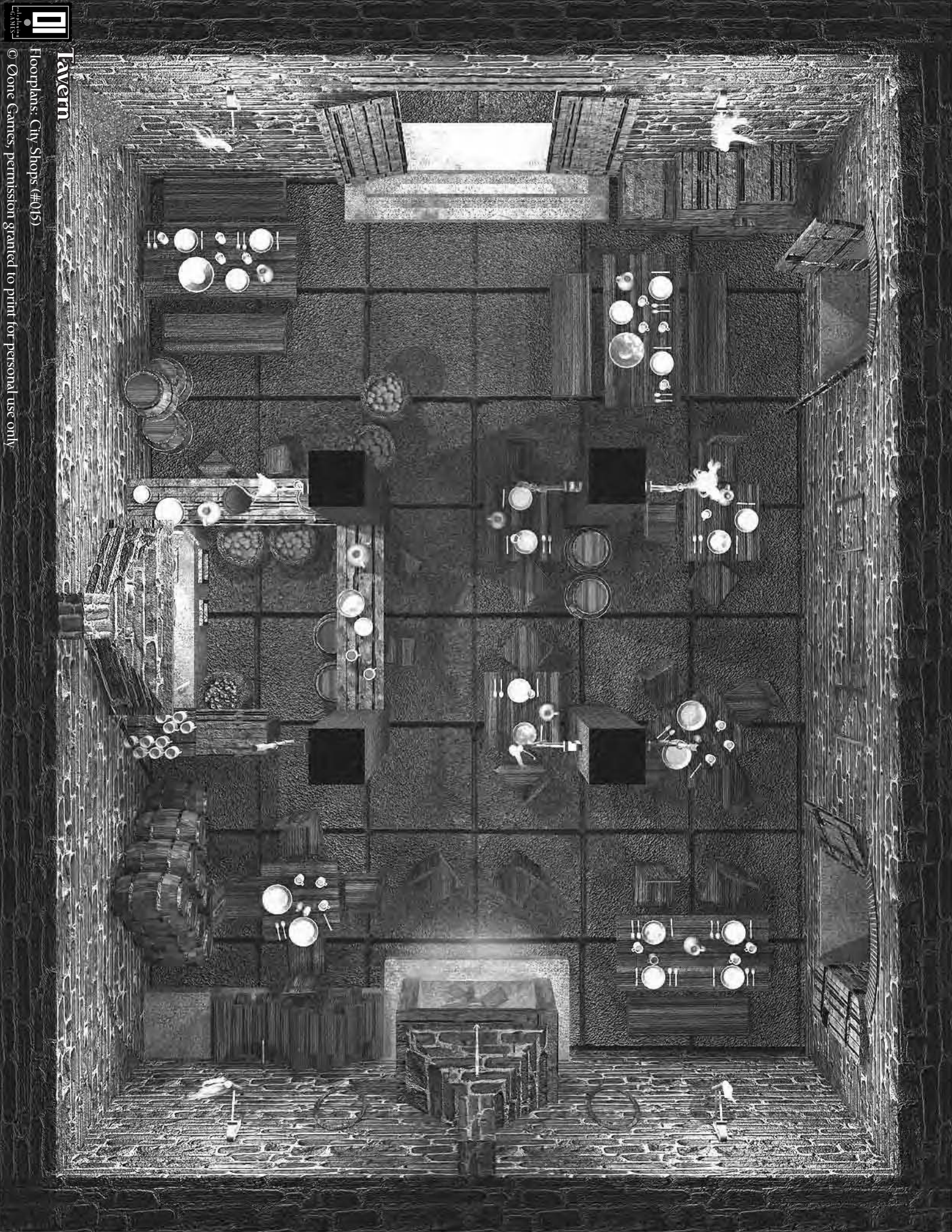
# Tavern

Floorplans: City Shops (#015)

© One Games, permission granted to print for personal use only







# Tavern

Floorplans: City Shops (#015)

© Dore Games, permission granted to print for personal use only





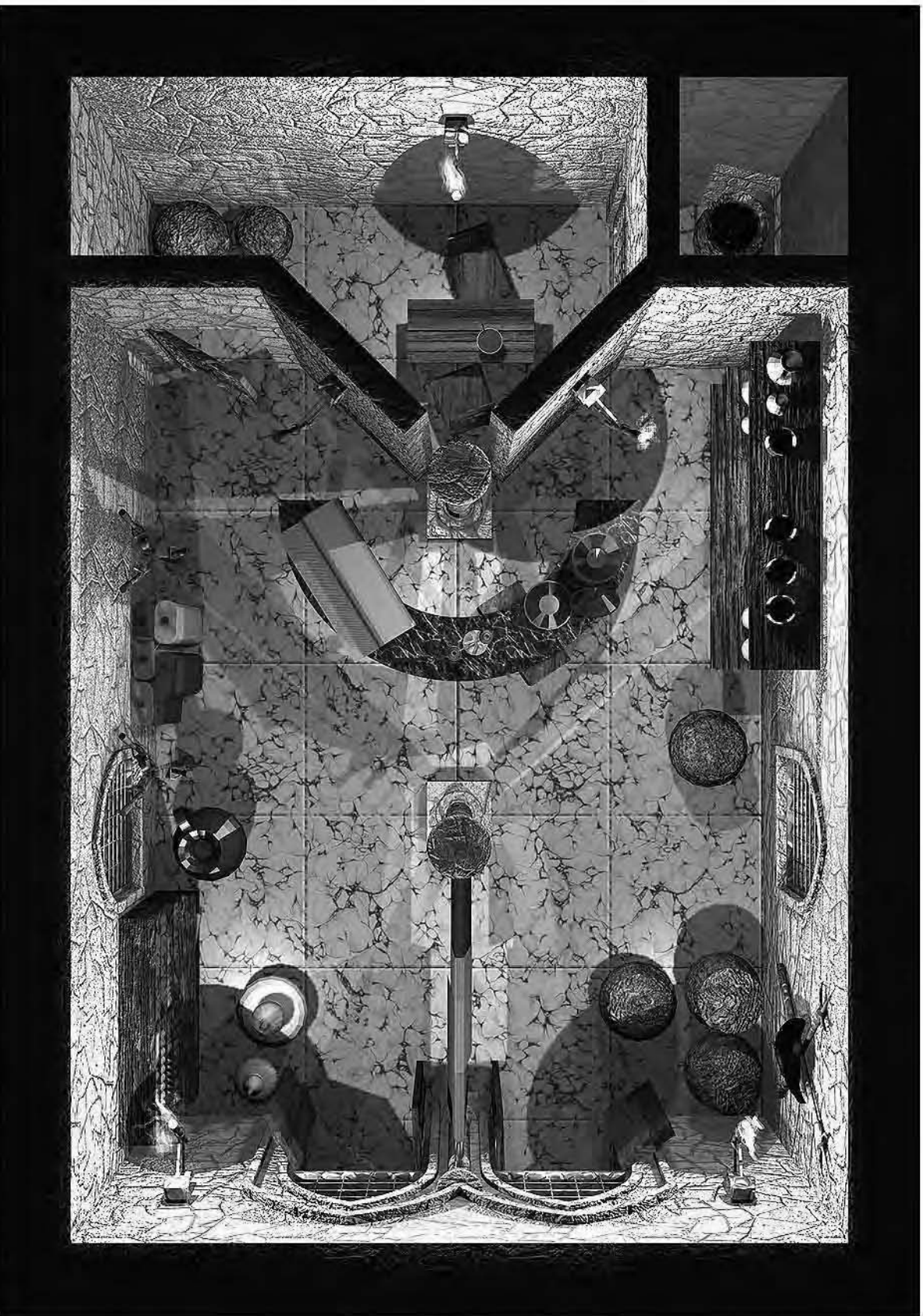


Merchant

Floorplans: City Shops (#016)

© One Games, permission granted to print for personal use only





Merchant

Floorplans: City Shops (#016)

© One Games, permission granted to print for personal use only



# Battlemaps Master Checklist

updated 05/2005

Map ID	Title	Available in	Free*
Room 18	She-Minotaur Lair	The Minotaur	
Room 5	The Funnel Room	The Minotaur	
Room 1 (Dungeon)	Stone Statues and Secret Door	The Andwan Legacy	
Room 6 (Dungeon)	Treasure Vault	The Andwan Legacy	
Room 16 (The Ruined Temple)	Banquet Room	The Twenty Sides of the Evil	
Room 8 (Tomb)	Guard Post	Deadly Ice	
Room 11 (Tomb)	Guards' Quarters	Deadly Ice	
Room 2	Antechamber	The Grave of the Prince of Lies	✓
Room 3	Crypt	The Grave of the Prince of Lies	✓
#001	Brewery	Battlemaps Floorplans, Inn Vol. I	✓
#002	Common Room	Battlemaps Floorplans, Inn Vol. I	
#003	Kitchen	Battlemaps Floorplans, Inn Vol. I	
#004	Warehouse	Battlemaps Floorplans, Inn Vol. I	
#005	Bedroom with Toilet	Battlemaps Floorplans, Inn Vol. I	
#006	Master Bedroom	Battlemaps Floorplans, Inn Vol. I	
#007	Genius' Room	Battlemaps Floorplans, Inn Vol. I	
#008	Baker	Battlemaps Floorplans, City Shops	✓
#009	Smith	Battlemaps Floorplans, City Shops	
#010	Glass Blower	Battlemaps Floorplans, City Shops	
#011	Jeweller	Battlemaps Floorplans, City Shops	
#012	Potion Maker	Battlemaps Floorplans, City Shops	
#013	Small Warehouse	Battlemaps Floorplans, City Shops	
#014	Stables	Battlemaps Floorplans, City Shops	
#015	Tavern	Battlemaps Floorplans, City Shops	
#016	merchant	Battlemaps Floorplans, City Shops	
#001	Crypt	Battlemaps Dungeon Rooms Vol. I	✓
#002	Alchemist's Laboratory	Battlemaps Dungeon Rooms Vol. I	
#003	Armory	Battlemaps Dungeon Rooms Vol. I	
#004	Dark Temple	Battlemaps Dungeon Rooms Vol. I	
#005	Torture Chamber	Battlemaps Dungeon Rooms Vol. I	
#006	Entrance Room	Battlemaps Dungeon Rooms Vol. I	
#007	Fountain Room	Battlemaps Dungeon Rooms Vol. I	
#008	Library	Battlemaps Dungeon Rooms Vol. I	
#009	Ruined Pool	Battlemaps Dungeon Rooms Vol. II	✓
#010	Conjurer Room	Battlemaps Dungeon Rooms Vol. II	
#011	Staircase Down	Battlemaps Dungeon Rooms Vol. II	
#012	Bridge Room	Battlemaps Dungeon Rooms Vol. II	
#013	Altar Of The Spider God	Battlemaps Dungeon Rooms Vol. II	
#014	Jail	Battlemaps Dungeon Rooms Vol. II	
#015	Guard Room	Battlemaps Dungeon Rooms Vol. II	
#016	Magical Well	Battlemaps Dungeon Rooms Vol. II	
#017	The Forge	Battlemaps Dungeon Rooms Vol. II	
#018	Vampire Lair Entrance	Battlemaps Dungeon Rooms Vol. III	✓
#019	Vampire Lair	Battlemaps Dungeon Rooms Vol. III	
#020	Empty Room	Battlemaps Dungeon Rooms Vol. III	
#021	Throne Room	Battlemaps Dungeon Rooms Vol. III	
#022	Mirror's Maze	Battlemaps Dungeon Rooms Vol. III	
#023	Treasure Vault	Battlemaps Dungeon Rooms Vol. III	
#024	Statue Room	Battlemaps Dungeon Rooms Vol. III	
#025	Cage	Battlemaps Dungeon Rooms Vol. III	

(\*) Free Battlemaps are available for download at [www.0onegames.com](http://www.0onegames.com)



Map ID	Title	Available in	Free*
#026	Reliquary	Battlemaps Dungeon Rooms Vol. III	
#027	Mines Entrance	Battlemaps Dungeon Rooms Vol. IV	√
#028	Cartography Room	Battlemaps Dungeon Rooms Vol. IV	
#029	King's Crypt	Battlemaps Dungeon Rooms Vol. IV	
#030	Alcove	Battlemaps Dungeon Rooms Vol. IV	
#031	Dwarf God Temple	Battlemaps Dungeon Rooms Vol. IV	
#032	Clerics Dressing Room	Battlemaps Dungeon Rooms Vol. IV	
#033	Undreground Dock	Battlemaps Dungeon Rooms Vol. IV	
#034	Gemstone Room	Battlemaps Dungeon Rooms Vol. IV	
#035	Magic Tree Room	Battlemaps Dungeon Rooms Vol. IV	
#001	Hallway of Statues "I"	Battlemaps Corridors and Hallways Vol.I	
#002	Hallway of Statues "L"	Battlemaps Corridors and Hallways Vol.I	
#003	Hallway of Statues "T"	Battlemaps Corridors and Hallways Vol.I	√
#004	Hallway of Statues "X"	Battlemaps Corridors and Hallways Vol.I	
#005	Hallway of Pillars "I"	Battlemaps Corridors and Hallways Vol.I	
#006	Hallway of Pillars "L"	Battlemaps Corridors and Hallways Vol.I	
#007	Hallway of Pillars "T"	Battlemaps Corridors and Hallways Vol.I	
#008	Hallway of Pillars "X"	Battlemaps Corridors and Hallways Vol.I	
#009	Dungeon Corridor "I"	Battlemaps Corridors and Hallways Vol.I	
#010	Dungeon Corridor "L"	Battlemaps Corridors and Hallways Vol.I	
#011	Dungeon Corridor "T"	Battlemaps Corridors and Hallways Vol.I	
#012	Dungeon Corridor "X"	Battlemaps Corridors and Hallways Vol.I	
#013	Hallway of Statues "End Door"	Battlemaps Corridors and Hallways Vol.II	
#014	Hallway of Statues "Stairs Up"	Battlemaps Corridors and Hallways Vol.II	
#015	Hallway of Statues "Stairs Down"	Battlemaps Corridors and Hallways Vol.II	
#016	Hallway of Pillars "End Door"	Battlemaps Corridors and Hallways Vol.II	√
#017	Hallway of Pillars "Stairs Up"	Battlemaps Corridors and Hallways Vol.II	
#018	Hallway of Pillars "Stairs Down"	Battlemaps Corridors and Hallways Vol.II	
#019	Dungeon Corridor "End Door"	Battlemaps Corridors and Hallways Vol.II	
#020	Dungeon Corridor "Stairs Up"	Battlemaps Corridors and Hallways Vol.II	
#021	Dungeon Corridor "Stairs Down"	Battlemaps Corridors and Hallways Vol.II	
#022	Mine Tunnel "I"	Battlemaps Corridors and Hallways Vol.II	
#023	Mine Tunnel "L"	Battlemaps Corridors and Hallways Vol.II	
#024	Mine Tunnel "T"	Battlemaps Corridors and Hallways Vol.II	
#025	Mine Tunnel "X"	Battlemaps Corridors and Hallways Vol.II	
#1a	Circle of Reptiles	Battlemaps Divine Alligator's Temple	
#1b	Obelisks	Battlemaps Divine Alligator's Temple	
#2	Chamber of Worship	Battlemaps Divine Alligator's Temple	
#3	Sancta Sanctorum	Battlemaps Divine Alligator's Temple	√
#4	Treasure Room	Battlemaps Divine Alligator's Temple	
#5	Priests Quarters (common)	Battlemaps Divine Alligator's Temple	
#6	Priests Quarters	Battlemaps Divine Alligator's Temple	
#7	Dining Hall	Battlemaps Divine Alligator's Temple	
#8	Kitchen	Battlemaps Divine Alligator's Temple	
#9	Store Room	Battlemaps Divine Alligator's Temple	
#1	Poop Deck	Battlemaps Slave Ship	
#2	Quarter Deck	Battlemaps Slave Ship	
#3	Main Deck (1)	Battlemaps Slave Ship	
#4	Main Deck (2)	Battlemaps Slave Ship	
#5	Fore Castle	Battlemaps Slave Ship	
#6	Bowspirit	Battlemaps Slave Ship	
#7	Captain's Cabin	Battlemaps Slave Ship	√
#8	After Hold	Battlemaps Slave Ship	
#9	Slave Hold	Battlemaps Slave Ship	
#10	Main Hold	Battlemaps Slave Ship	
#11	Fore Hold	Battlemaps Slave Ship	



# One Map to Rule Them All!



**ONE GAMES**  
the first d20 pdf publisher of the world  
[www.onegames.com](http://www.onegames.com)



'D20 System' and the D20 System logo are Trademarks owned by Wizards of the Coast and are used with permission.



How much times your players have started a tavern brawl? How much times they unmasked the timid glass blower who was actually the master of this famed thieves' guild? How much times your players went into the stables in a hurry and found their enemies there waiting for them. With this product you now have the perfect battlegrounds for your city adventures!

This accessory features the amazing rendered 3d maps produced by **Ø1 Games**. You will not find this quality in other products, since these maps are carefully modeled and rendered by professionals. These new battlemaps feature a stunning 150dpi resolution, allowing you to get an incredible print quality.

Each map shows a room from a top-down perspective with stunning lighting effects and superb 3D-rendered objects. You can easily print out these maps and place your favorite miniatures on them. Highly detailed, these maps add flavor and facilitate tactical movements while running combat encounters. A one-inch square grid is drawn on each map but blended in perfectly with the environment.

